AMENDMENTS TO THE CLAIMS

1. (Currently Amended) A gaming method utilizing a number of stored game records, each

    game record being associated with a game play outcome, the method including the steps

    of:

    (a)   creating a player account for a player, the player account having an account

           balance;

    (b)   receiving a game ticket request from the player, the game ticket request

           identifying a play quantity, the play quantity comprising a value representing a

           quantity of game play outcomes to be obtained;

    (c)   determining if the account balance for the player account is sufficient for the play

           quantity; ~~and~~

    (d)   in the event that the account balance for the player account is sufficient for the

           play quantity, applying a number of ticket indicia to a ticket substrate to produce a

           game ticket, each ticket indicia being directly identifiable, corresponding to a

           particular one of the game records, and representing the respective game play

           outcome associated with the particular one of the game records~~.~~ :and

    (e)   applying game play information to the ticket substrate, the game play information

           being in machine readable form and directly or indirectly specifying each game

           record associated with the ticket indicia applied to the game ticket.

2. (Canceled)

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3.   (Currently Amended) The method of Claim 2 1 wherein the step of applying the game

play information includes applying an encoded identifier for each game play outcome

record represented on the game ticket.

4.   (Currently Amended) The method of Claim 2 1 wherein the step of applying the game

play information includes:

(a)   applying a first value representing a sequential value correlated to a first game

play outcome record represented on the game ticket; and

(b)   applying a second value representing the play quantity.

5.   (Currently Amended) The method of Claim 2 1 wherein the step of applying the game

play information includes applying a ticket identifier to the game ticket and further

including the step of recording in a data storage device separate from the game ticket a set

of ticket data correlated to the ticket identifier, the set of ticket data identifying each game

play outcome record represented on the game ticket.

6.   (Currently Amended) The method of Claim 2 1 further including the steps of:

(a)   distributing the game ticket to the player;

(b)   reading the game play information from the game ticket at a player terminal; and

(c)   for at least one game play outcome represented on the game ticket, displaying a

graphic game representation indicating the respective game play outcome

represented on the game ticket, each respective graphic game representation being

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displayed in response to a respective player input made after the step of reading

the game play information at the player terminal.

7.   (Original) The method of Claim 6 wherein the step of displaying the graphic game

representation comprises displaying a representation related to a casino type game.

8.   (Original) The method of Claim 1 further including the steps of deducting a cost

associated with each respective game play outcome represented on the game ticket

substantially concurrently with the step of applying the ticket indicia to the ticket

substrate and adding a payoff amount associated with at least one such game play

outcome in response to a ticket redemption request initiated by the player.

9.   (Original) The method of Claim 1 wherein each ticket indicia comprises an outcome code

selected from a set of available outcome codes for a game being played.

10.   (Currently Amended) The method of Claim 9 further including the step of displaying a

prize table in which each outcome code in the set of available outcome codes is

associated with a prize level in the game.

11.   (Original) The method of Claim 2̶ 1̲ further including the steps of:

(a)   distributing the game ticket to the player;

(b)   reading the game play information from the game ticket at a point of sale terminal

after the game ticket is distributed to the player; and

(c)   providing the player with a result of the game ticket after in response to reading

the game play information.

12.   (Original) The method of Claim 1 further including the step of applying a cover material

to the ticket substrate, the cover material obscuring each ticket indicia applied to the

ticket substrate.

13.   (Original) The method of Claim 1 further including the step of applying each ticket

indicia to the ticket substrate through a cover material which obscures each respective

ticket indicia.

14.   (Currently Amended) A program product for use in controlling a game played with a

number of stored game records, each game record being associated with a game play

outcome, the program product being stored on a computer readable medium and

including:

(a)   player account program code for creating a player account for a player, the player

account having an account balance;

(b)   ticket request program code for receiving a game ticket request from the player,

the game ticket request identifying a play quantity, the play quantity comprising a

value representing a quantity of game play outcomes to be obtained;

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(c)   account comparison program code for determining if the account balance for the player account is sufficient for the play quantity; ~~and~~

(d)   ticket production program code for causing a game ticket dispenser to apply a number of ticket indicia to a ticket substrate to produce a game ticket in the event that the account balance for the player account is sufficient for the play quantity, each ticket indicia being directly identifiable, corresponding to a particular one of game records, and representing the respective game play outcome associated with the particular one of the game ~~records.~~ : and

(e)   ticket encoding program code for causing an encoding device to apply game play information to the ticket substrate, the game play information being in machine readable form and directly or indirectly specifying each game record associated with the ticket indicia represented on the game ticket.

15.   (Canceled)

16.   (Currently Amended) The program product of Claim ~~15~~ 14 wherein the game play information includes an encoded identifier for each game ~~play outcome~~ record represented on the game ticket.

17.   (Currently Amended) The program product of Claim ~~15~~ 14 wherein the game play information includes:

(a)   a first value representing a sequential value correlated to a first game ~~play~~

~~outcome~~ record represented on the game ticket; and

(b)   a second value representing the play quantity.

18.   (Currently Amended) The program product of Claim ~~15~~ 14 wherein the game play

information includes a ticket identifier and further including ticket database program code

for causing a data storage device separate from the game ticket to store a set of ticket data

correlated to the ticket identifier, the set of ticket data identifying each game ~~play~~

~~outcome~~ record represented on the game ticket.

19.   (Currently Amended) The program product of Claim ~~15~~ 14 further including player

terminal program code for receiving the game play information read from the game ticket

at a player terminal and for causing a player terminal display device to display a graphic

game representation indicating at least one game play outcome represented on the game

ticket, each respective graphic game representation being displayed in response to a

respective player input made after the game play information is read from the game ticket

at the player terminal.

20.   (Original) The program product of Claim 19 further including account maintenance

program code for deducting a cost associated with each respective game play outcome

represented on the game ticket in response to the game ticket request and adding a payoff

amount associated with at least one respective game play outcome in response to a later
redemption request initiated by the player.

21.   (Currently Amended) The program product of Claim ~~15~~ <u>14</u> further including point of sale
program code for receiving the game play information read from a reading device
associated with a point of sale terminal and for providing the player with a result of the
game ticket after reading the game play information.

22.   (Currently Amended) A gaming system which utilizes a number of stored game records,
each game record being associated with a game play outcome, the gaming system
including:

(a)   a player account storage device storing player account data for each game player,
the player account data for each player including an account balance for the
respective player;

(b)   a player account processing device for controlling the player account storage
device and for comparing the account balance for a respective one of the players
with a play quantity in response to a ticket request for the respective player, the
play quantity comprising a value representing a quantity of game play outcomes
defined in the ticket request for the respective player;

(c)   a point of sale component for communicating game ticket requests to the player
account processing device;

(d)   a ticket production device associated with the point of sale component, the ticket

production device for applying a number of ticket indicia to a ticket substrate to

produce a game ticket in the event that the account balance for the respective

player account is sufficient for the play quantity specified in a game play request

for the respective player, each ticket indicia being directly identifiable,

corresponding to a particular one of game records, and representing the respective

game play outcome associated with the particular one of the game records. ;and

(e)   a ticket encoding device for applying game play information to the ticket

substrate, the game play information being in machine readable form and directly

or indirectly specifying each game record corresponding to the ticket indicia on

the game ticket.

23.   (Canceled)

24.   (Currently Amended) The gaming system of Claim 23 22 wherein the game play

information includes an encoded identifier for each game play outcome record

represented on the game ticket.

25.   (Currently Amended) The gaming system of Claim 23 22 wherein the game play

information includes:

(a)   a first value representing a sequential value correlated to a first game play

outcome record represented on the game ticket; and

(b)   a second value representing the play quantity.

26.   (Currently Amended) The gaming system of Claim ~~23~~ 22 wherein the game play

information includes a ticket identifier and wherein the player account storage device is

also for storing a set of ticket data correlated to the ticket identifier, the set of ticket data

identifying each game ~~play outcome~~ record represented on the game ticket.

27.   (Original) The gaming system of Claim 22 further including a player terminal for

receiving the game play information read from the game ticket and for displaying a

graphic game representation indicating at least one game play outcome represented on the

game ticket, each respective graphic game representation being displayed in response to a

respective player input at the player terminal made after the game play information is read

from the game ticket at the player terminal.

28.   (Original) The gaming system of Claim 22 wherein the account processing device is also

for deducting a cost associated with each respective game play outcome represented on

the game ticket in response to the game ticket request and adding a payoff amount

associated with at least one respective game play outcome in response to a later

redemption request.

29.   (Original) The gaming system of Claim 22 wherein the point of sale component includes

a game ticket reading device and is also for receiving the game play information from the

game ticket reading device associated with a point of sale terminal and for providing the player with a result of the game ticket after reading the game play information.

30.   (Currently Amended) A gaming method utilizing a number of stored game records, each game record being associated with a game play outcome, the method including the steps of:

(a)   receiving a game ticket request from a player, the game ticket request identifying a play quantity comprising a value representing a quantity of game play outcomes to be obtained;

(b)   in response to the game ticket request, applying a number of ticket indicia to a ticket substrate to produce a game ticket, the number of ticket indicia applied being equal to the play quantity, each ticket indicia being directly identifiable, corresponding to a particular one of the game records, and representing the respective game play outcome associated with the particular game record; and

(c)   applying a ticket identifier to the game ticket; and

(d c)   recording in a data storage device separate from the game ticket a set of ticket data correlated to the a ticket identifier for the game ticket, the set of ticket data identifying each game play outcome represented on the game ticket record associated with the ticket indicia applied to the ticket substrate.

31.   (Original). The method of Claim 30 further including the steps of:

(a)   reading the ticket identifier from the game ticket;

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(b)   locating the set of ticket data for the game ticket using the ticket identifier read

from the game ticket; and

(c)   reading information from the set of ticket data after locating the set of ticket data

using the ticket identifier.

32.   (Original) The method of Claim 31 wherein the step of reading the ticket identifier is

performed at a player terminal and further including the step of, for at least one game play

outcome represented on the game ticket, displaying a graphic game representation

indicating the respective game play outcome, each respective graphic game representation

being displayed in response to a respective player input made after the step of reading

information from the set of ticket data.

33.   (Original) The method of Claim 31 wherein the step of reading the ticket identifier is

performed at a point of sale terminal and further including the step of providing the player

with a result of the game ticket, the result being provided at the point of sale terminal.

34.   (Currently Amended) A program product for playing a game utilizing a number of stored

game records, each game record being associated with a game play outcome, the program

product being stored on a computer readable medium and including:

(a)   ticket request program code for receiving a game ticket request from a player, the

game ticket request identifying a play quantity comprising a value representing a

quantity of game play outcomes to be obtained;

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(b)   ticket printing program code for causing a game ticket dispenser to apply a

number of ticket indicia to a ticket substrate to produce a game ticket <u>in response</u>

<u>to the game ticket request</u>, the number of ticket indicia applied being equal to the

play quantity, each ticket indicia being directly identifiable, corresponding to a

particular one of the game records, and representing the respective game play

outcome associated with the particular game record; <u>and</u>

(c) ~~ticket encoding program code for causing a ticket encoding device to apply a~~

~~ticket identifier to the game ticket; and~~

(d̶ <u>c</u>)   ticket database program code for causing a data storage device separate from the

game ticket to store a set of ticket data correlated to ~~the~~ <u>a</u> ticket identifier <u>for the</u>

<u>game ticket</u>, the set of ticket data identifying each game ~~play outcome~~ <u>record</u>

represented on the game ticket <u>by the ticket indicia applied to the ticket substrate</u>.

35.   (Original) The program product of Claim 34 wherein the ticket database program code is

also for locating the set of ticket data for the game ticket in response to the ticket

identifier read from the game ticket and for reading data from the set of ticket data.

36.   (Original) The program product of Claim 35 wherein the ticket identifier is read at a

player terminal and further including player terminal program code for displaying a

graphic game representation indicating the respective game play outcome for at least one

game play outcome represented on the game ticket, each respective graphic game

representation being displayed in response to a respective player input made after reading

data from the set of ticket data.

37.   (Original) The program product of Claim 35 further including point of sale program code

for causing the point of sale terminal to provide the player with a result of the game

ticket.

38.   (Currently Amended) A gaming system utilizing a number of stored game records, each

game record being associated with a game play outcome, the gaming system including:

(a)   a point of sale component for receiving a game ticket request from a player, the

game ticket request identifying a play quantity comprising a value representing a

quantity of game play outcomes to be obtained;

(b)   a game ticket dispenser for applying a number of ticket indicia to a ticket substrate

to produce a game ticket in response to the game ticket request, the number of

ticket indicia applied being equal to the play quantity, each ticket indicia being

directly identifiable, corresponding to a particular one of the game records, and

representing the respective game play outcome associated with the particular

game record; and

(c)   a ticket data storage device separate from the game ticket for storing a set of ticket

data correlated to a ticket identifier associated with the game ticket, the set of

ticket data identifying each game play outcome record represented on the game

ticket by the ticket indicia; and

(d)   a player terminal operatively connected for communication with the ticket data

storage device, the player terminal for communicating ticket usage information to

the ticket data storage device in response to each game play input entered by a

player at the player terminal.

39.   (Original) The gaming system of Claim 38 further including:

(a)   a ticket encoding device for applying the ticket identifier to the game ticket.

40.   (Original) The gaming system of Claim 38 further including:

(a)   a ticket reader device for reading the ticket identifier from the game ticket; and

(b)   a processing device for locating the stored set of ticket data for the game ticket

using the ticket identifier read from the game ticket and for reading ticket result

information from the set of ticket data after locating the set of ticket data using the

ticket identifier.

41.   (Currently Amended) The gaming system of Claim 40 wherein the ticket reader is

included in a the player terminal and further including a player terminal display for

displaying a graphic game representation indicating a respective one of the game play

outcomes represented on the game ticket, the graphic game representation being

displayed in response to a player input game play request made after the processing

device reads ticket result information from the set of ticket data.

42.   (Original) The gaming system of Claim 40 wherein the ticket reader is included in the

point of sale terminal and wherein the point of sale terminal includes a game ticket result

device for providing the player with a result of the game ticket.

43.   (Canceled)

44.   (Canceled)

45.   (Canceled)

46.   (Canceled)

47.   (Canceled)